

# VR from Transfr: Engage Your K12 Students in Career Exploration and CTE

Virtual reality (VR) simulations from Transfr open up unique learning opportunities for K12 students: Career exploration sims offer immersive experiences that showcase daily tasks in a variety of different jobs, helping students determine whether or not an occupation is a good fit for them. Skills-based simulations help learners gain confidence and competence in a variety of occupation-specific tasks needed for well-paying careers in high-growth industries.

## When interviewed about their experiences with Transfr, middle school students had this to say:



It is fun and lets me know what jobs are like.



It is so cool — can I get it on my headset at home?



It allows me to see careers so I can plan my future.



It is a fun way to learn about different jobs.

## Engaging Transfr VR sims help students understand career options and build skills

### Career Exploration

Students explore dozens of careers across a variety of Career Clusters via immersive experiences that help them choose the right pathway for them.

### Skills Training

Built on decades of experience from subject matter experts, VR sims train students on vital skills for well-paying jobs in a safe environment.

### Insights Dashboard

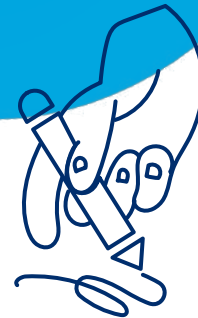
We have your back! From implementation and rollout to ongoing support, skilled experts and educators will help you get the most out of VR.



## Over 350 simulations including:

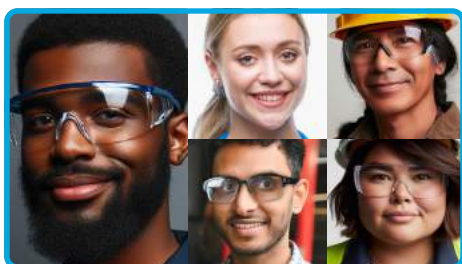
- Career Exploration
- Automotive
- Aviation
- Construction
- Electrical
- Electrical Construction
- Healthcare
- Hospitality/Tourism
- Manufacturing

# How VR from Transfr's Supports Student Learning



VR skills training and career exploration simulations are about more than just showing off occupations or teaching skills. Engaging simulations are designed to give students and job seekers a genuine understanding of the daily tasks and expectations of a variety of jobs. Equipped with these experiences and supported by instructors and counselors, they can make better decisions about their career pathways and are more prepared for the rigors of future workplaces.

In a survey of K12 students involved in the SkillsUSA program, 95.6% of respondents felt their classroom would be more fun if VR was a part of their day – and 94% of students found it easier to move around the VR environment the more time they spent in the headset.



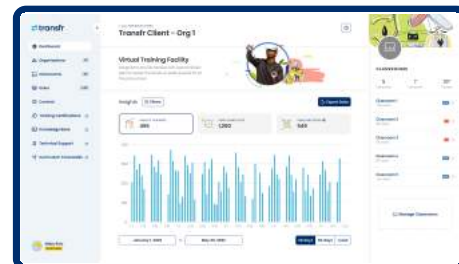
## Virtual Coaches

Supportive virtual coaches guide students through career exploration and training scenarios using virtual tools in safe environments that replicate work settings without expensive equipment, specialized classrooms, or student risk.



## Realistic Tasks

Engaging sims give students a look at daily lives and vital tasks of each career, backed by experiences from seasoned industry professionals. Students and job seekers learn which jobs are right for them – and which ones aren't – and build essential skills before graduation!



## Insights Dashboard

Transfr dashboards provide educators with a group- and individual-level view into progress, engagement, and interest. See what students like and don't like, get them on the right career pathway, and give tailored instruction where needed!